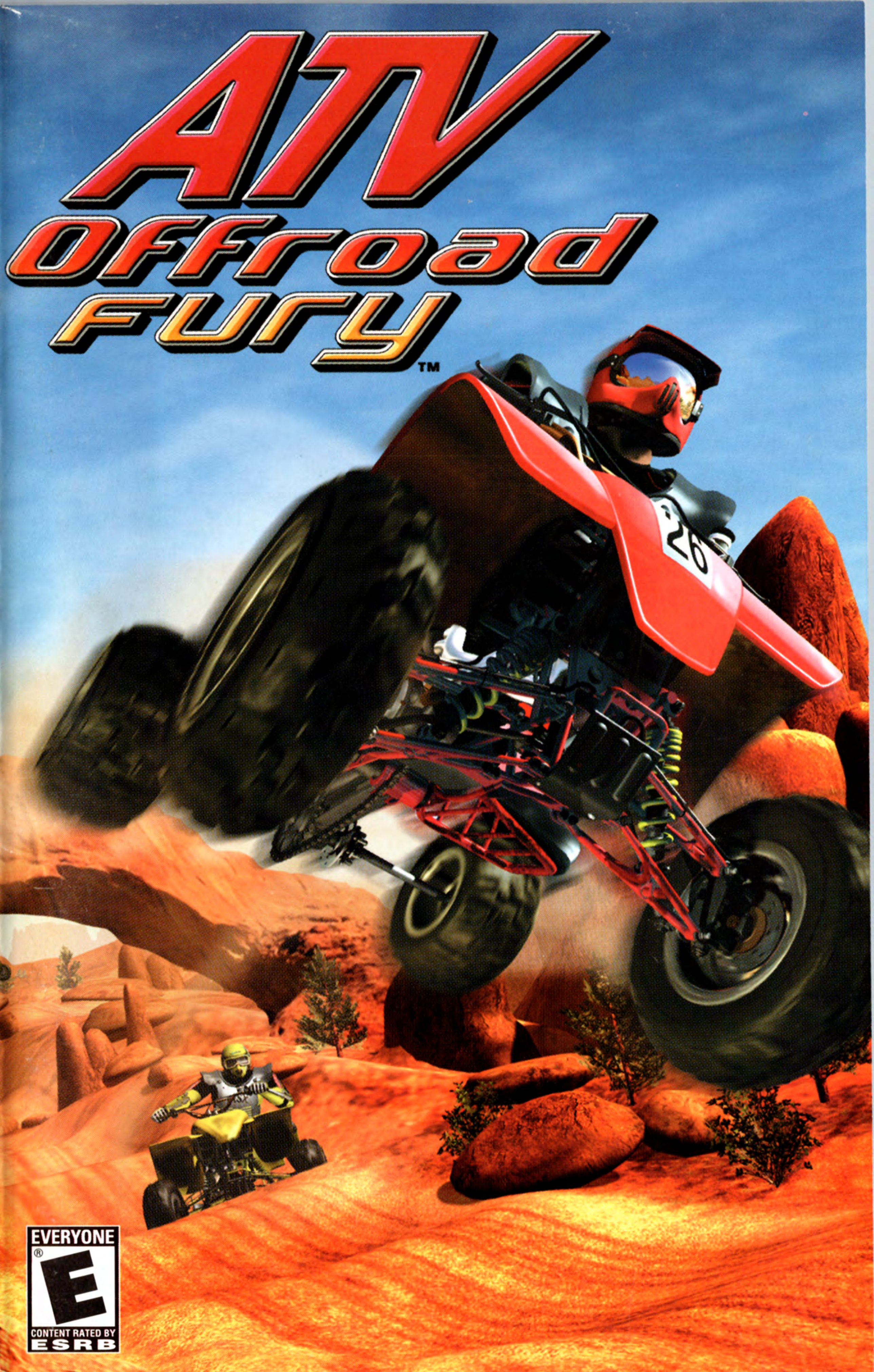
ATV Offroad Fury™



EVERYONE
E
CONTENT RATED BY ESRB

WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.
A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game—dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions—IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:
Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:
The use of software or peripherials not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:
- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

SAFETY MESSAGE!
See page 4 for an ATV safety message.

ATV Offroad Fury™ Tips and Hints

PlayStation 2 Hint Line
Hints for all games produced by SCEA are available:

Within the U.S.: **1-900-933-SONY (1-900-933-7669)**
$0.95/min. auto hints, $1.40/min. live, $6.95-$16.95 for tips by mail (subject to availability), $5.00-$20.00 for card recharge

Within Canada: **1-900-451-5757** $1.50/min. auto hints

For U.S. callers, game counselors are available 8AM-5PM PST, Monday-Friday. Automated support is available 24 hours a day, 7 days a week. Live support for Canada not available at this time.

This hint line supports games produced by Sony Computer Entertainment America. No hints will be given on our Consumer Service Line. Callers under 18 years of age, please obtain permission from a parent or guardian before calling. This service requires a touch-tone phone.

Consumer Service/Technical Support 1-800-345-SONY (1-800-345-7669)
Call this number for help with technical support, installation or general questions regarding the PlayStation 2 game console and its peripherals. Representatives are available Monday-Friday, 7AM-6PM.

PlayStation 2 Online: www.scea.com
Our news is always hot! Visit our website and find out what's happening—new titles, new products and the latest information about the PlayStation 2 computer entertainment system.

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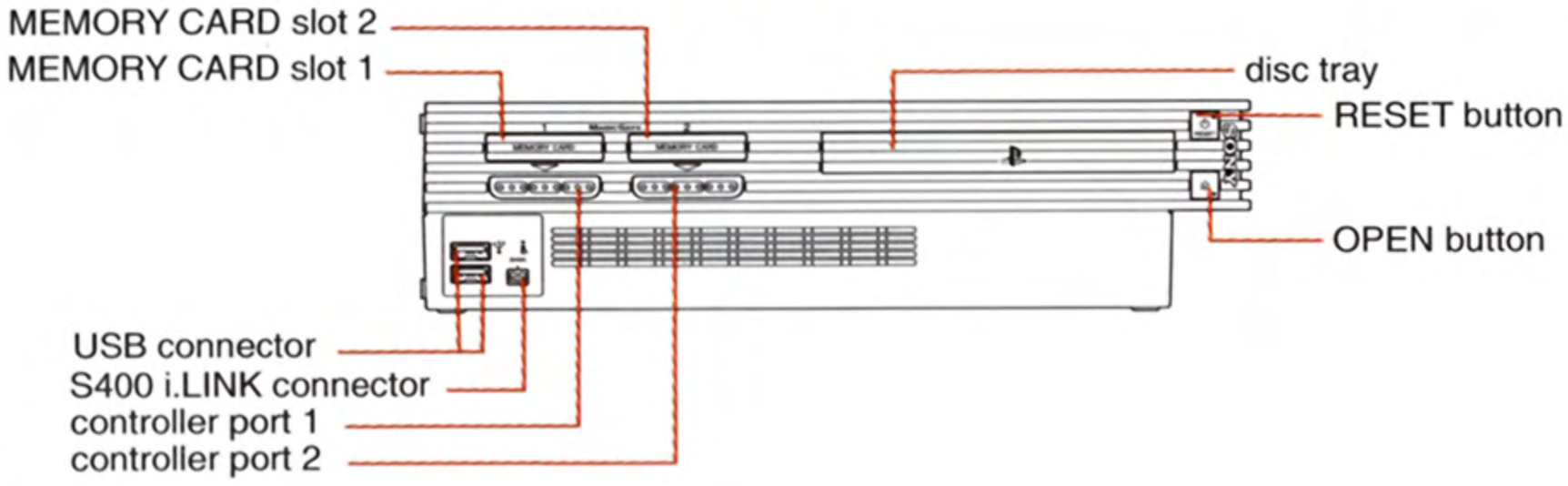
SETTING UP YOUR CONSOLE



Set up your PlayStation® 2 computer entertainment system according to the instructions in the manual. Make sure the MAIN POWER switch (located in the back of the console) is turned on. Press the STANDBY/RESET button. When the power indicator lights up, press the OPEN button and the disc tray will open. Place the ATV Offroad Fury™ disc on the disc tray with the label side facing up. Press the OPEN button again and the disc tray will close. Attach game controllers and other peripherals, as appropriate. Follow on-screen instructions and refer to the manual for information on using the software.

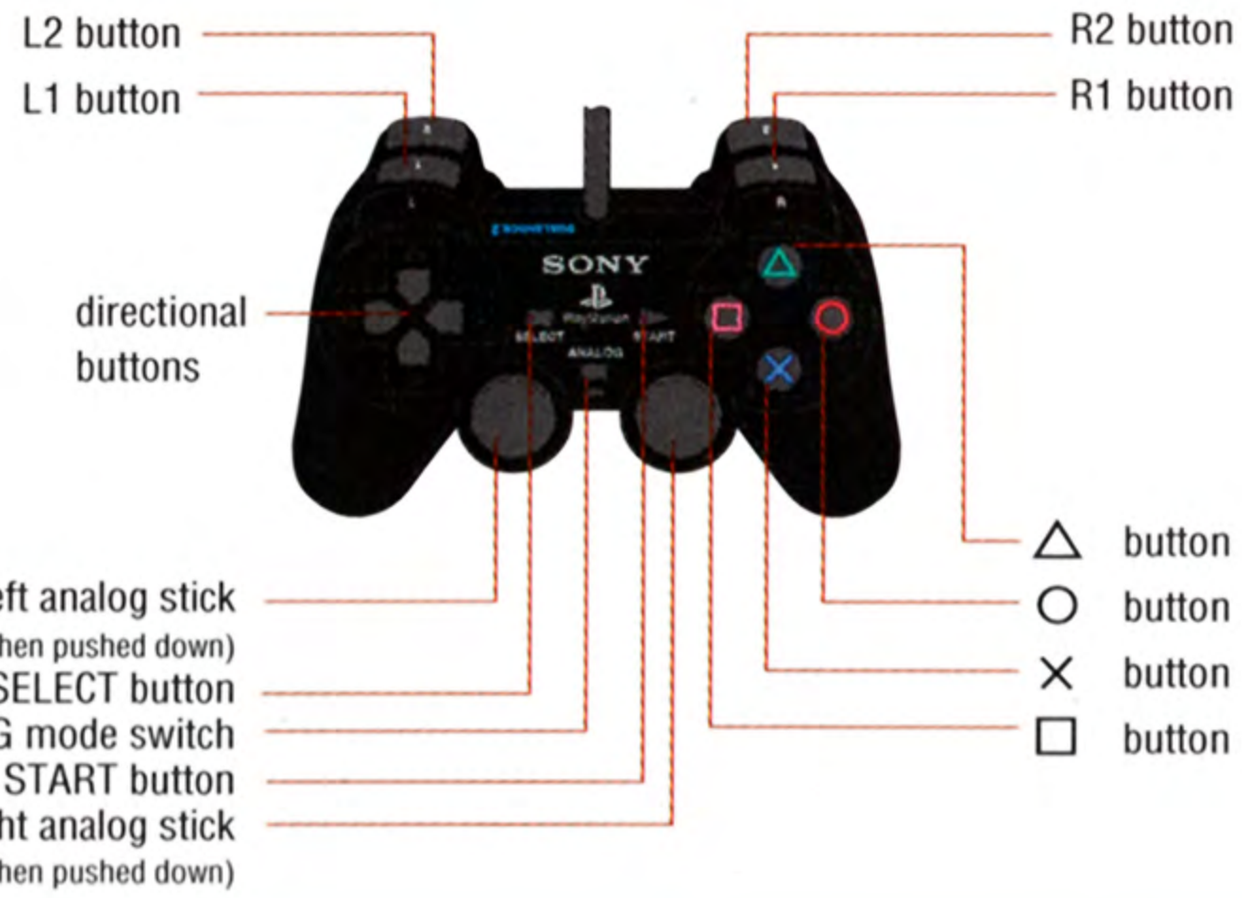
Memory Cards

To save game settings and progress, insert a Memory Card (8MB) (for PlayStation 2) into Memory Card slot 1 or into Memory Card slot 1-A if using a Multitap (for PlayStation 2) of your PlayStation 2. You can load saved game data from the same card, or any Memory Card (8MB) containing previously saved ATV Offroad Fury games. *For information, see "Saving and Loading Game Data" on page 30.*

Multitap (for 3 or 4 Player Games)

For a 3 or 4 Player game, use a Multitap, sold separately. Each player will need a controller. Connect the Multitap to Controller Port 1 of the PlayStation 2 console. Then connect the controllers to the controller ports on the side of the Multitap. You cannot use the Multitap in Controller Port 2. When the Multitap is connected to Controller Port 1, you cannot connect a controller to Controller Port 2. When using the Multitap, insert the Memory Card (8MB) into Memory Card slot 1-A of the Multitap.

CONTROLLER DIAGRAM



CONTROLS

Menus

Select menu options ..... directional buttons up/down
Change menu options ..... directional buttons left/right
Confirm selections ..... ⊗ button
Previous screen ..... △ button

Basic ATV Controls (Default Settings)

Steer ..... left analog stick or directional buttons left/right
Accelerate ..... ⊗ button
Lean forward ..... left analog stick forward or directional button up
Lean back ..... left analog stick back or directional button down
Brake ..... ▣ button
Cross-up (airborne only) ..... left analog stick or directional buttons left/right
Reverse ..... ⊗ button and ▣ button together
Clutch ..... L1 button

Camera Controls (Default Settings)

Cycle through game cameras ..... Select button
Pan camera around rider ..... right analog stick
Move camera closer/farther from the rider (zoom) ..... R1 button + right analog stick up/down
Dolly camera ..... L1 button + right analog stick up/down
Look back ..... L2 button
Thrill cam (airborne only) ..... R2 button

Stunt Controls (Default Settings)

Heel Clicker ..... △ button + left analog stick up
Lazy Boy ..... △ button + left analog stick down
Nac Nac ..... △ button + left analog stick left
Split X ..... △ button + left analog stick right
Bar Hop ..... △ button + left analog stick up-right
Seat Grab ..... △ button + left analog stick down-right
Scissors ..... △ button + left analog stick down-left
Bar Kneel ..... △ button + left analog stick up-left
Heart Attack ..... ◉ button + left analog stick up
Tail Grab ..... ◉ button + left analog stick down
Double Can Can ..... ◉ button + left analog stick left
Air Walk ..... ◉ button + left analog stick right
Cordova ..... ◉ button + left analog stick up-right
Superman ..... ◉ button + left analog stick down-left
Cliff Hanger ..... ◉ button + left analog stick up-left
Saran Wrap ..... ◉ button + left analog stick down-right

Note 1: See specific stunt controls in the section "Pulling Off Stunts" on page 22.

Note 2: The directional buttons can also be used for all the above button/direction combinations.

SAFETY ALERT: The racing experience in this video game is intended to be fanciful; do not try these moves in real life. The vehicles portrayed in this video game are recommended only for highly experienced riders 16 years of age and older.

Be a responsible rider. Riding an ATV is an exercise in responsibility to yourself, to others and to the environment. An ATV is not a toy and can be hazardous to operate. For your safety, wear a helmet, eye protection and protective clothing, and never ride on paved surfaces or public roads. Never carry passengers, and never engage in stunt riding. Avoid excessive speeds, and be particularly careful on difficult terrain. And keep in mind that riding does not mix with drugs or alcohol. The ATV manufacturers of the vehicles portrayed in this video game recommend that all ATV riders take a riding course and read their owner's manual thoroughly. ATV purchasers should take the ASI training by calling 800-887-2887. The ATVs in this video game may differ from the actual ATVs in shape, color and performance.

THE GAME SCREEN

Directional Arrow

On Nationals and Supercross tracks, the directional arrow points you back to the course when you go off track. In Enduro racing, the directional arrow points in the direction of the next waypoint.

Radar

Displays rider's position on the track.

- The green dot is rider #1 (controller 1).
- The blue dot is rider #2 (controller 2).
- The red dot is rider #3 (controller 3).
- The yellow dot is rider #4 (controller 4).
- Orange dots are computer drivers.

Speedometer

Your speed in miles or kilometers per hour.

Lap

Which lap of the race you are in.

Position

Your position in the race.

Lap Time

Your current lap time.

Best

Your best lap time for this race.

Lead

Indicates whether or not you have the lead by color and number. A green number means you're leading the second place rider by the specified time. A red number means you're behind the leader by the specified time.

Alerts

- A green alert will flash when you make a record jump or fastest lap showing the distance of the jump in feet or the time of the lap.
- A stoplight countdown displays to signal the beginning of a race. There are four lights that light up in sequence. The fourth light (green) means go.

Preload Meter

This meter lights up when preloading the suspension for a long jump is possible. The meter fills with red to show the amount of preload you have achieved before a jump. Preload the suspension by pulling back on the left analog stick at the base of a jump and snapping it forward just before your tires leave the ground.

FURIOUS OFFROAD ACTION

Crank up the hottest high performance 2-stroke and 4-stroke ATVs and get the taste of pure all terrain racing between mouthfuls of dirt. Roam huge racing environments with complete freedom crossing whole deserts, forested landscapes, and old train yards. Take in beautiful snow-covered mountain vistas as you plunge off cliffs. If this isn't challenging enough, create your own waypoint races and take on ruthless ATV opponents.

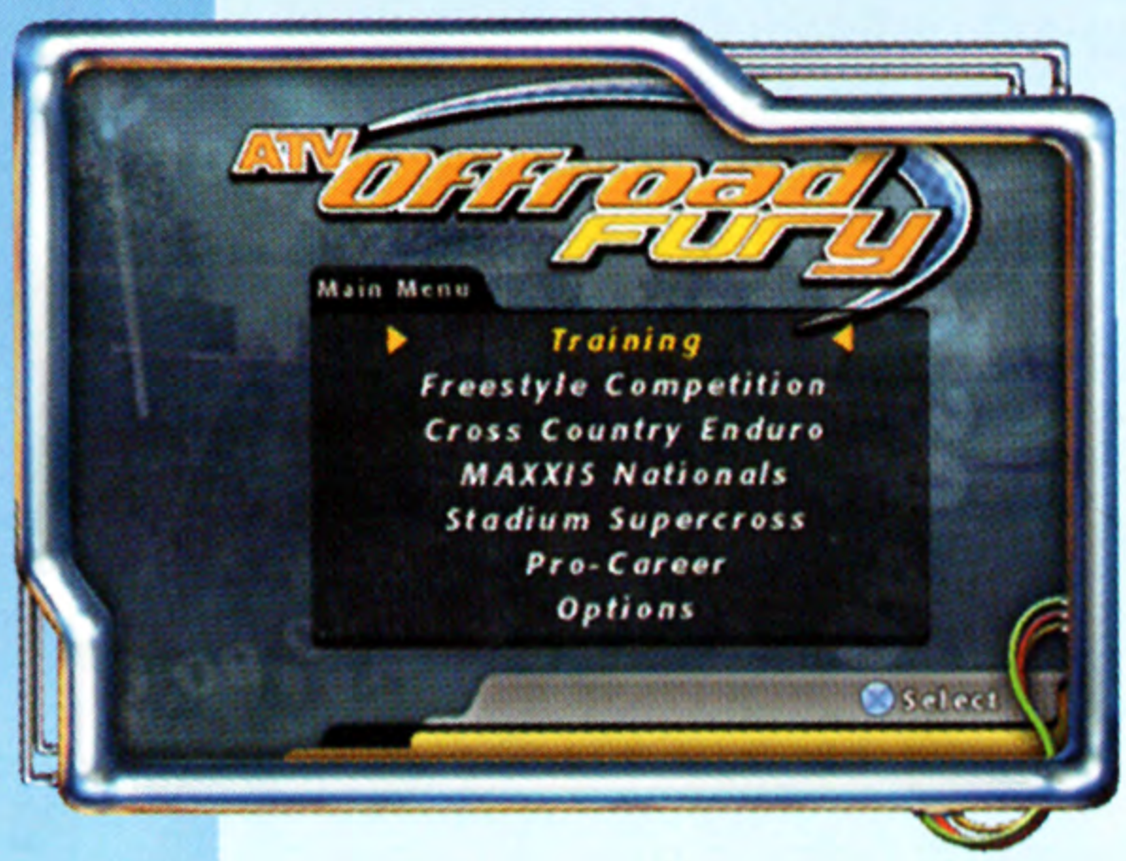
Extremely realistic handling and racing environments will challenge your ATV racing skills. Careen down stadium tracks and rattle across kidney battering moguls. Spin over dunes or scale near vertical Enduro course hill climbs. Roar through eerily quiet ghost towns.

As if conquering treacherous terrain is not enough, the Freestyle Stunt competition offers the ultimate in airborne trickery. You can lob your machine off a mountainside and perform sick stunts while soaring off buildings. Then finish with bone bruising but perfectly controlled landings.

Go for glory rocketing over huge Stadium Supercross jumps in front of 50,000 screaming fans. They'll cheer when you're awesome and moan when you wipe out. On the MAXXIS® Nationals circuit, you'll compete in tough events through forests, deserts, frozen Alaskan tundra or even a night race lit by nothing but the moon.

So if screaming over 10 foot speed bumps at 60 mph is your idea of a pleasant commute and your favorite shortcut to work includes driving over a cliff, a career in ATV racing may be for you. Get out there and conquer the terrain!

MAIN MENU



Press the directional buttons up/down to make a selection and press the ⊗ button.

Training Mode

Get dialed in on basic riding. From turning to preloading your jumps, you'll gain a good understanding of how the ATV and rider interact with the terrain.

Freestyle Stunt Competition

Score points for stunts in timed competitions. Exploit the terrain and manmade features to pull off airborne stunts. *See the section "Pulling Off Stunts" on page 22.*

Cross Country Enduro

Tear through huge, diverse environments full of impossible terrain. Pass through checkpoints to complete the race.

MAXXIS® Nationals

Compete in Practice, Lap Attack and Single race events on tracks in wide-open locations, from snow-covered mountains to desert sand dunes and everything in-between.

Stadium Supercross

Perform for screaming fans on tight and incredibly tough courses full of gigantic jumps and spectacular crack-ups.

Note: Additional tracks in MAXXIS Nationals and Stadium Supercross must be unlocked by competing in the Pro Career Mode. *See the section "Unlocking a New Track" on page 18.*

Pro Career

Pro Career is a one-player mode. Race the Pro Series in both the Nationals and Supercross Conferences. Career victories open up locked tracks for other single player and multiplayer game modes. *See the section "Pro Career" on page 17.*

Options

Game Options

Press the directional buttons up/down to select an option and left/right to change the setting.

Split Screen – Set the split screen to VERTICAL or HORIZONTAL for 2 Player games.

Vegetation Collision – Set to ON and running into a tree or cactus results in a crash. When set to OFF, your ATV drives right through all vegetation without effect.

Music Volume – Set from OFF to 100%.

Sound FX Volume – Set from OFF to 100%.

Crowd Volume – Set from OFF to 100%.

Sound Configuration – Select STEREO, MONO or SWAPPED.

Speedometer Display – Set your speedometer to MPH or KPH.

Waypoint Editor

Press the directional buttons up/down to select tracks and created Enduro Track waypoint configurations. Standard tracks are on the top. Created waypoints for the tracks are on the bottom. Press the directional buttons left/right to change the settings.

Note: See the section "Enduro Waypoint Racetrack Editor" on page 27.

Hall of Fame

View the record setting stats by event type and track location.

To view the stats:

1. Press the directional buttons up/down to select EVENT TYPE or TRACK.
2. Press the directional buttons left/right to select the specific event or track you want to review.

View Credits

Check out the creators of ATV Offroad Fury.

Controller Options

Review and change the configurations of all controllers attached to your PlayStation 2 computer entertainment system.

To change button configurations:

1. With SELECT CONFIGURATION selected, press the directional buttons left/right to choose one of four preset controller configurations.
2. To view the controls for a particular configuration, select VIEW CONFIGURATION. Press the directional buttons left/right to view the presets for ATV Controls, Stunt Controls, and Camera Controls.
3. Press the △ button to close the screen when you are finished.
   - To turn the Vibration function On/Off, press the directional buttons up/down to select CONTROLLER VIBRATION and left/right to enable or disable the function.

Save/Load Game Data

- To Load Game Data from a Memory Card (8MB), press the ✕ button.
- To Save Game Data to a Memory Card (8MB), press the ○ button.

SETTING UP THE GAME

One Player

Battle the computer in any event.

Single Events

Pick any available track in Freestyle Stunt, Cross Country Enduro, MAXXIS Nationals or Stadium Supercross.

Pro Career

Choose Pro Career for an intense challenge as you move from course to course in the Nationals or Supercross Conference. Pro Career is where you must compete to unlock additional tracks and more powerful and faster ATVs for this and all other events.

Two Player

Take on a friend in split screen head-to-head action. Select a single event – Freestyle Stunt, Cross Country Enduro, Stadium Supercross, or MAXXIS Nationals.

Note: You can set the split screen to horizontal or vertical in the Options Menu under Game Options.

Three or Four Player Games

Note: For a 3 or 4 Player game, use a Multitap.

RACE MODES

Race modes give you freedom to modify the events in ATV Offroad Fury. There are three race modes (except in Pro Career).

Note: Track Selection and ATV selection screens are limited to the number of tracks unlocked in single player Pro Career play.

Adjust the race mode on the Track Selection screen prior to the beginning of the event:

1. Press the directional buttons up/down to select **RACE MODE** and left/right to select the mode. Note that other options on the Track Selection screen change as you change the settings.
2. Press the ⊗ button to enter the race.

Single Race

Single Races are available in Freestyle Stunt, Cross Country Enduro, MAXXIS Nationals and Stadium Supercross.

- In the Freestyle Stunt competition you can adjust event time from 2 to 20 minutes.
- In Cross Country Enduro, MAXXIS Nationals and Stadium Supercross you can adjust the total event laps from 2 to 20.

Practice

Practice events are available in Freestyle Stunt, Cross Country Enduro, MAXXIS Nationals and Stadium Supercross. Select this mode when you want to learn or enjoy the course without the hassles of going off track.

- Up to four players can practice at one time.
- Lap timers help you learn to shave seconds off your track performance.

Lap Attack

This is a 1- Player mode. Want to improve your track times? Race your best lap and find ways to shave additional seconds off your best time. Lap Attack pits you against yourself with a ghost image of your fastest lap.

Once you complete a lap, your ghost pops into the race at the starting line as your only competitor.

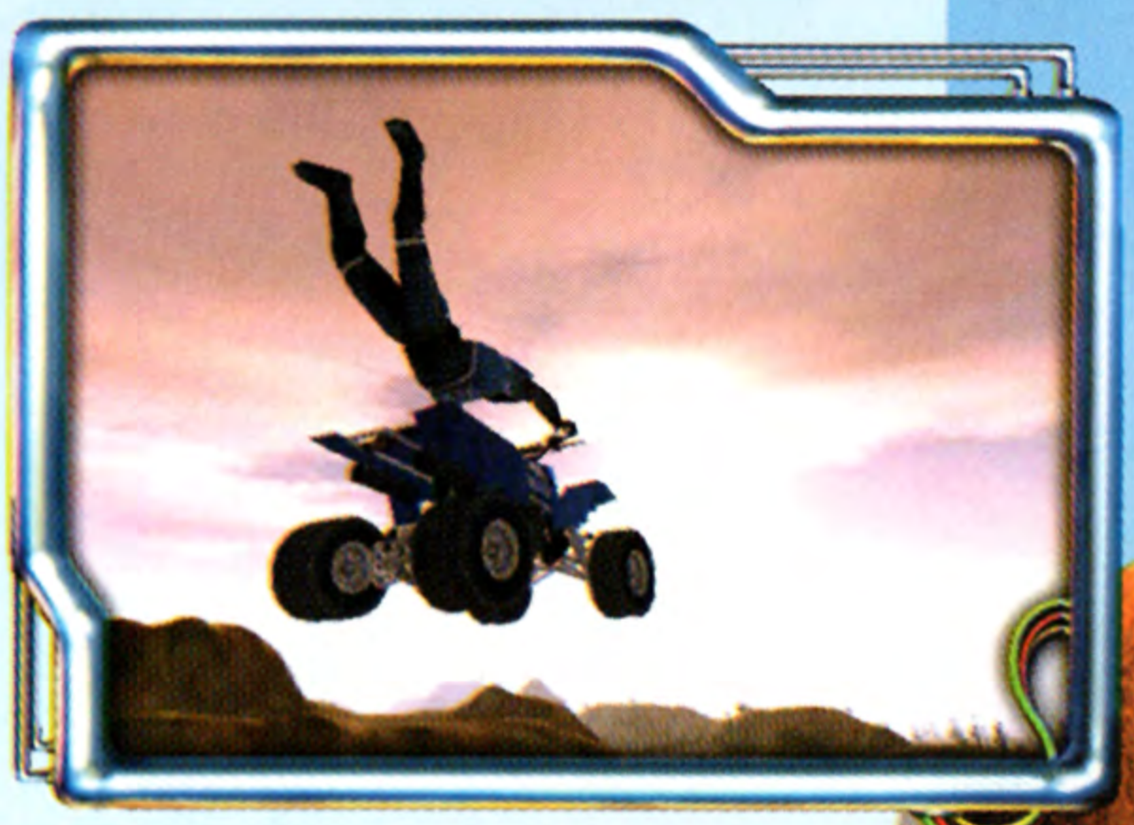
- Lap Attack races are available in Cross Country Enduro, MAXXIS Nationals, and Stadium Supercross.
- The number of laps is unlimited.

EVENTS

Freestyle Stunt Competitions

This may be the craziest event in ATV competitions. Pull stunts over natural terrain or manmade jumps and obstacles.

- Stunts can be pulled only in the air.
- Perform as many stunts as you can within a 2 - 20 minute time limit.



Scoring

- Earn various points for each stunt. *Check out the section "Pulling Off Stunts" on page 22.*
- String together multiple stunts, jump further, and hold stunts longer for bonus points.

Cross Country Enduro

Barrel over huge, beautiful open country in one of the toughest races ever invented. Watch your radar and direction arrow.

- Make sure to drive through required Checkpoints to complete a lap around the course.
- Keep tabs on your own and competitors' position with the radar.
- It's a huge racing environment, but crashes can occur when a bunch of riders all want the same piece of real estate.
- You can create your own Enduro races by moving checkpoints or creating new ones. *See the section "Enduro Waypoint Racetrack Editor" on page 27 for information on creating your Enduro courses.*

Stadium Supercross

Thousands of fans show up for these races on small custom built tracks designed with huge jumps, punishing moguls and tight turns. Spectacular ATV vs. ATV crashes are common in the tight confines of these tracks.

- Race a predetermined number of laps.
- Learn to time your jumps over the numerous moguls and berms that make up most of a Supercross course.
- Keep your eye on the track. It's easy to go off track or the wrong way during the chaos.

MAXXIS Nationals

The MAXXIS Nationals brings together the best pro and amateur ATV riders in a tough racing series with events all over North America. From sponsored race events to unsanctioned logging trail rides, these outdoor tracks offer plenty of complex racing sections, immense hill climbs, and all-out straightaways.

Pro Career

See the Section "Pro Career" on page 17.

THE TRACK SELECTION SCREEN

The Track Selection screen appears after you select any game mode except Pro Career or Training.

Press the directional buttons up/down to select an option and left/right to change a setting.

Number of Players

Select one to four players. You must have an appropriate number of controllers plugged in to select more players. *For information on three or four player games, see the section "Setting up Your Console" on page 2.*

Race Mode

Select a race mode. *See the section "Race Modes" on page 11 for more information.*

Track

Select a track for your chosen event. Additional tracks are opened up in single player Pro Career play.

Waypoint Track

Select a track created in the Enduro Waypoint Editor. This option is usable only for Cross Country Enduro events. *See the section "Enduro Waypoint Racetrack Editor" on page 27 for more information.*

Number of Laps

Select from 2 to 20 laps.

SELECTING A RIDER & ATV

The Rider and ATV screen appears after you select a track in Freestyle Stunt, Cross Country Enduro, MAXXIS Nationals or Stadium Supercross. In Pro Career, the screen appears after you have viewed your current standings. Press the directional buttons up/down to select an option and left/right to change a setting.

Select Rider

Select MALE or FEMALE.

Select Your Gear

Select the color of your riding suit. One of the suits is locked and can only be accessed by unlocking it through the Pro Career mode.

Select Your ATV

Select the ATV to race. Four of the ATVs are locked and can only be accessed by unlocking them through Pro Career mode.

Training Mode

Training mode is the ATV school of driving. The training track is chalk-marked to show you the ideal route through each turn or over hills.

Numbered circles are the starting and stopping points for a lesson.

Listen for the voice instructions to tell you what to do.

Attempt the task. If you fail in an attempt, your ATV returns to the circle for another try. If you pass by a circle, a prompt will tell you to go back.

PRO CAREER

In Pro Career, take on everyone from rookies to champs in two conferences: Nationals and Supercross.

- Pro Career is a one player game.
- As you win career events, new event locations become available for all game modes.

To begin a Pro Career:

1. On the Main Menu, select PRO CAREER and press the ⊗ button.
2. Press the directional buttons up/down to select an empty slot for storing game data and press the ⊗ button. Or you may select an existing career to continue by selecting a name and pressing the ⊗ button.
3. If you are starting a new career, you will need to enter your name. Press the directional buttons to select a character and press the ⊗ button to enter it. If you change your mind, select DEL and press the ⊗ button to delete the last character. When the name is the way you want it, select DONE and press the ⊗ button.

Note: The next time you select PRO CAREER, your name will appear in a slot for continuing your career from where you left off. You must have a Memory Card (8MB) inserted in Memory Card slot 1 to save game data. Memory Card slot 2 is not supported.

4. View the Standings screen that shows your name, conference affiliation, races completed, rankings and the next race.
5. Select a rider, gear color (clothing) and ATV on the Rider & ATV for this career. You will not be able to change your clothing or ATV for the remainder of a career so choose wisely. Press the directional buttons up/down to select an option and left/right to change the setting.
6. Press the ⊗ button to fuel up and begin your first event.

IMPORTANT! You must save the game data on the Memory Card (8MB) screen after you are done playing or your career will be lost.

Results Screen

This shows how many points you and your opponents scored for this race. You must receive at least 7 points (second place) in the first race to advance.

Current Standings Screen

When you restart Pro Career mode or begin your next career race, the Current Standing screen will keep you posted on your progress.

Name

Displays the file name of the current racer. On the Save Data screen this file contains all the data for the current career.

Conference

Shows that you are racing in either the Nationals or Supercross Conference.

Races Completed

Displays the number of races completed in the current conference.

Rankings

This shows how you are faring against the other racers in your career. Don't let them get too much of a point lead on you or you might not be able to catch up.

Next Race

Press the ⊗ button and you will begin the race at this track.

Unlocking a New Track

Win victories in Pro Career mode and you unlock tracks for play in the game's other modes.

THE GARAGE

On the Rider & ATV Screen, press the ◉ button to enter the Garage and fine-tune your ATV for the upcoming event. Knowledge of the track will help you make decisions. If this is your first run on a track, note the terrain, turns, and your landings to help you adjust the machine on your next try.

Tire Friction

This adjustment increases or decreases traction. Increase this setting to grab harder in turns.

Front Spring

Increase this setting to strengthen the front end for hard front wheel landings.

Front Shock

Stiffen the front shock to avoid bouncing on hard landings.

Rear Spring

Increase this setting to stiffen the rear end for hard rear wheel landings.

Rear Shock

Stiffen the rear shock to avoid bouncing on hard landings.

Gear Ratio

Moving this setting towards Acceleration (lowering the gear ratio) has the trade off of reduced top speed. Top speed is optimal when you are racing events with large straightaways or wide-open areas.

Steering

Change the steering sensitivity here. Do not make the steering super reactive as this will result in over steering.

Braking

Brakes are set to full power. Adjust the braking power for finer control while decelerating.

PLAYING THE GAME

Maneuvering

Steer your ATV by pressing the left analog stick or directional buttons left/right.

- Hitting large objects or taking inclines at the wrong angle will knock your rider off his or her machine.
- Don't forget the brakes (■ button).
- You can alter the performance of your ATV in the Garage.

Balancing the Machine

- Pressing the left analog stick forward or directional button up pitches your ATV forward.
- Pressing the left analog stick back or directional button down pitches your ATV back.
- You can perform wheelies by pulling the left analog stick back while at full throttle.
- When airborne, control the forward/backward pitch of your ATV to avoid spearing the ground or landing hard on the tail (left analog stick up/down or directional buttons up/down).

Jumping

- Remember to preload large jumps by pulling back on the left analog stick as you approach a jump and snapping it forward just before your wheels leave the ground.
- Be careful when jumping blind. A sharp turn may be just over the hill.

THE PAUSE SCREEN

Press the START button during gameplay to open the Pause screen. Press the directional buttons up/down to make a selection and press the directional buttons left/right to change the setting. Press the START button again to close the screen and resume gameplay. Press the directional buttons up/down to resume race and press the ⊗ button.

Statistics

Turn stat displays On/Off here.

Time – Display only the time stats.

Lap – Display lap stats only.

Both – Turn both time and lap displays On.

Off – Turn both time and lap displays Off.

Displays

Turn displays On/Off here.

Speedometer – Display only the speedometer.

Radar – Display only the radar.

Both – Turn both speedometer and radar displays On.

Off – Turn both speedometer and radar Off.

Music Track

Select one of the 16 music tracks from top groups.

Music Volume

Set music volume or turn it Off.

Sound F/X Volume

Set the sound effects volume or turn it Off.

Camera Controls

Turn camera controls On/Off. Note that you can still switch cameras with the SELECT button on your controller.

Restart Race

Restart the race at the beginning.

Quit Race

Quit the game and return to the Main Menu.

PULLING OFF STUNTS

The true stunt competition in ATV Offroad Fury is the Freestyle Stunt Competition. However, you can pull stunts in any of the other events as well.

There are sixteen stunts performed while airborne. You can also rapidly string stunts together. In the Freestyle Stunt event you want to pull as many stunts as you can within the time limit.

#1 Heel Clicker

left analog stick or directional buttons up + △ button

The rider shifts his hands to the center of the handlebars, swings his legs outside his arms, and clicks his heels in front of his hands.

#2 Superman

left analog stick or directional buttons down/left + ○ button

The rider pushes off the foot pegs and flies while holding his body horizontal over the ATV with legs straight back.

#3 Air Walk

left analog stick or directional
button right + ○ button

The rider moves his left hand down to the seat to hang on while he kicks his legs out to the right, does the splits over the right side of the bike, and then returns to normal position.

#4 Nac Nac

left analog stick or directional
button left + △ button

The rider pulls his right leg over the rear of the bike to the left side and then returns it to the foot peg.

#5 Bar Kneel

left analog stick or directional
buttons up/left + △ button

While holding the handlebars, the rider lifts his knees up onto the handlebars and then back into normal position.

#6 Split X

left analog stick or directional
button right + △ button

The rider lifts both arms and legs in an "X" and then returns them to their normal positions.

#7 Scissors

left analog stick or directional
buttons down/left + △ button

The rider lifts his right hand while kicking his right leg over the right handlebar. Simultaneously, he kicks his left leg behind and to the left, does the splits, and then returns to normal position.

#8 Cordova

left analog stick or directional
buttons up/right + ○ button

The rider pulls a cannonball with the back arched and head thrown back.

#9 Heart Attack

left analog stick or directional
button up + ○ button

Rider moves back completely off the bike, grabs the rear fender and throws his feet high.

#10 Lazy Boy

left analog stick or directional
button down + △ button

The rider tilts back with his arms over head and his legs kicked forward, then tilts forward to normal position.

#11 Double Can Can

left analog stick or directional
button left + ◎ button

The rider pulls his right leg over the seat and lifts his left leg to sit sidesaddle before returning his feet to the pegs.

#12 Tail Grab

left analog stick or directional
button down + ◎ button

The rider takes both hands off handlebars and grabs the back of the seat, kicks his legs out into a Superman, and then returns to the normal position.

#13 Bar Hop

left analog stick or directional
buttons up/right + △ button

The rider picks up both feet, shoves them through his arms on the handlebars, and returns them to the foot pegs.

#14 Saran Wrap

left analog stick or directional
buttons down/right + ◎ button

The rider lifts his right leg and kicks it over the handlebars and out to the right, requiring his right hand to let go while the left leg returns back into the normal position.

#15 Cliff Hanger

left analog stick or directional buttons up/left + ○ button

The rider pushes off the foot pegs, hooks his feet underneath the grips, raises his arms, and then sits back on the bike.

#16 Seat Grab

left analog stick or directional buttons down/right + △ button

The rider takes his left hand off the handlebar and touches the seat while kicking his legs out into a Superman, then returns to the normal position.

ENDURO WAYPOINT RACETRACK EDITOR

Use the Waypoint Racetrack Editor to create your own custom track on any Enduro event location. You do this by moving existing waypoint gates or creating new ones in a special non-racing mode.

The Waypoint Racetrack Editor allows you complete freedom in the creation or enhancement of courses.
You drive through the event area dropping waypoints to create your course.

- Once you have designed your custom Enduro course, you can select it on the Track Selection screen. You must save to a Memory Card (8MB) if you want to race your custom course in another session.
- You can modify your created Waypoint files.
- You can save up to five Waypoint races per Enduro track.

To open the Waypoint Racetrack Editor and lay down waypoint markers for a custom track:

1. On the Main Menu, select OPTIONS and press the ⊗ button.
2. Select WAYPOINT EDITOR and press the ⊗ button.
3. Press the directional buttons left/right to select your track.
4. Press the ○ button to place a new waypoint marker.

- Press the L1 button or R1 button to rotate the waypoint in the direction you want.
- Press the directional buttons to nudge the waypoint for precise placement.

- Press the △ button to delete a waypoint.
- Press the L2 or R2 button to move your ATV back and forth through the placed waypoints.
- When your last waypoint is positioned, press the SELECT button.
- If you are too close to an object, a buzzer will sound and a waypoint will not be placed.
- Be sure to save your new waypoint race. Enter a name for your new course, select DONE and press the ⊗ button.

Using Your Created Waypoint Race

To compete on your new course:

1. Select **CROSS COUNTRY ENDURO** on the Main Menu.
2. On the Track Selection screen, select **WAYPOINT TRACK** and press the directional button right to select your new track.

NEW HIGH SCORE REGISTRATION

When you win a new high score in a race or pull off a record jump, register your name.

Press the directional buttons to highlight a character, and press the ⊗ button to enter it. Select DONE and press the ⊗ button to exit the screen. When you return to that track, your record appears at the beginning of the race.

To save the new high score to a Memory Card (8MB) in Memory Card slot 1, you must return to the Main Menu and select Options, then select Save/Load Game Data.

SAVING AND LOADING GAME DATA

Memory Card
Load Data from MEMORY CARD(for PS2)
in MEMORY CARD Slot 1 (322KB)
Save Data to MEMORY CARD(for PS2)
in MEMORY CARD Slot 1 (322KB)
Back

You can save progress through the game and waypoint races created in the Enduro Waypoint Race Track Editor.

To Access the Save/Load Data Screens:

1. Select OPTIONS on the Main Menu and press the ⊗ button.
2. Select SAVE/LOAD GAME DATA and press the ⊗ button.
3. To load data, press the ⊗ button. To save data press the ○ button.
4. When the prompt appears saying that your data was saved or loaded successfully, press the ⊗ button.

THE COURSES

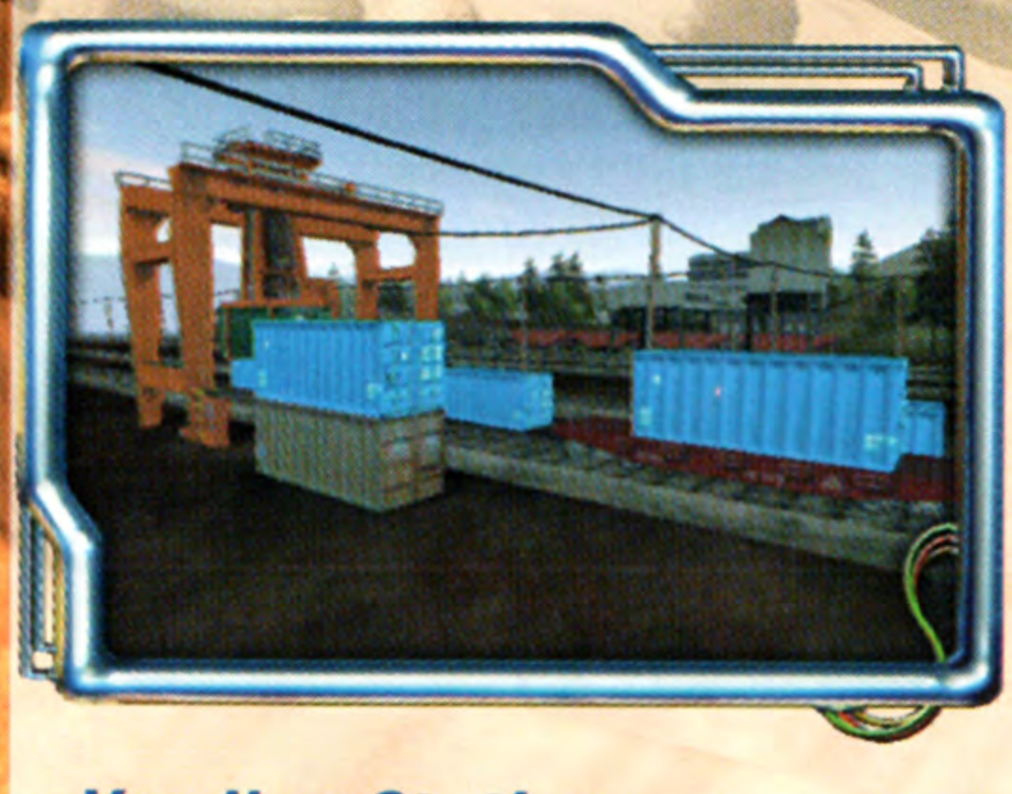
Enduro and Freestyle Courses

Canyon Country

This deep gorge in the earth is a great place to fly your ATV. Dodge stalactites as you race through a cave, vault over an abandoned mine shaft, and try to keep up with the tourists as the sightseeing train travels around the perimeter of the canyon.

Harp Valley

Steep hills complement swooping valleys in this ATV paradise. Follow the power lines to find the two huge oil lines, one of which is an old, rusted-out carcass perfect for white-knuckle tunnel racing.



Yardley Station

This is a huge railroad yard. The course combines hazardous runs over the tracks and transfer station and through the forested area surrounding it. Watch out for the two freight trains speeding by in opposite directions!

Fort Roberts

This military base is loaded with command buildings, training grounds, hangars, and even a nuclear facility. Keep an eye (and an ear) out for the helicopters and jets flying overhead. You can bet on creative and dangerous freestyle action here.

Crater Park

Millions of years ago, four large meteors smashed into the earth at this spot. Today, ATV riders fly in and out of these giant holes in the ground with reckless abandon. Be sure to check out the campsites, the ghost town, and the observation towers that offer a great view of the craters.

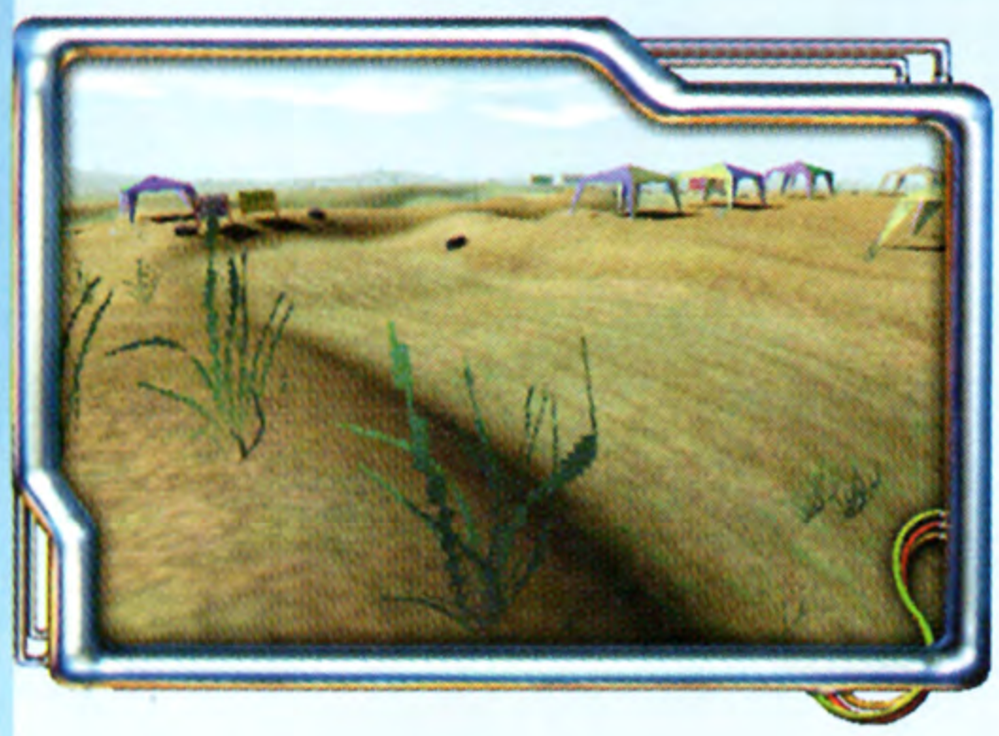
MAXXIS Nationals

Presidio Park

A campsite at sunset…the perfect backdrop for this newbie course. Get a feel for your ride as you navigate over dips and bumps. There's only a few jumps to contend with, so this one's an easy track.

Chateau Halifax

At one time a booming ski resort, ATV racers now claim this winter mountain as their own. Smooth twists and turns lead up to a tremendous jump waiting for you at the top. You can take the lead quickly here. Finesse the third turn or you'll lose valuable seconds recovering from a crash. Win by keeping out of the deep troughs. Time your jumps to hit the crest of a hill.



Yucatan Dunes

The intense heat continues on this desert speedway. For best results, keep your thumb on full-throttle and guide your ATV along the inside track of the hairpin turns.

Lexington Trail

Beautiful fall-colored leaves and the crisp autumn air set the mood for this race day event. Be sure to check your launch speed every now and then – too much love for the throttle could send you into the face of an upcoming jump.

Badlands

Eat plenty of dust as you burn through this deserted junkyard on a hot summer evening. It pays to take the track slowly at first... memorize the twists and turns to optimize your race times.

Somer's Raceway

Coil through one tight turn after another while fighting to just keep on the track. This bumpy ride demands intense concentration. Know when to let off the accelerator. Nice elevation changes and low, easy jumps define this verdant course. Hold your ride steady as you take the smaller jumps along the turns.

Manitoba Mills

Cruise by paper mills and sawmills in this log-town trail ride. If you're run off track as you approach the entrance to the covered bridge, take the recovery path at the bottom of the hill–it's just to your right. This track is fast! Wicked turns following jumps can throw you off the track so control your landings.

Kodiak Pipeline

This winter course only has three really tight turns and plenty of straightaways. Use preload to your advantage... you can save valuable lap time by soaring over multiple jumps at once.

Salem's Backlot

This is daredevil trailblazing by midnight moonlight. Your best bet is to memorize the course... there's a good chance you'll be eating tree bark if you don't.

Red Rocks

Red Rocks is pure punishment. Blind turns and jumps are the name of this game. Use the massive boulders and rock formations as landmarks to help you remember the course... and trust your instincts as you fly straight through the three-way crossing.

Stadium Supercross

Tamarac Ranch

With severe elevation changes and low-orbit jumps, you'll need plenty of concentration to get by your opponents in this cactus-filled course. Look out for bad hops that can throw your rider off his ATV or over a cliff.

Chesapeake

Welcome to the big leagues! It's your time to shine as thousands of fans watch you tear up the track in this, the first and easiest of the supercross courses. Drive fast, jump far, and you'll do fine.

Syracuse

If you haven't used preload up to this point, now's the time to use it. Though you can chalk up a respectable time without it, preloading will allow you to clear several jumps at once, thereby shaving seconds off your lap times.

Wilkes-Barre

The berms (banked turns) are your friends at Wilkes-Barre. Ride them high and come out quickly. By preloading the jumps that follow every turn, you'll be able to make time-saving triple and quadruple jumps all around the track.

Latrobe

This course is hairy from the start. Don't ride the first turn too tightly... you'll need some juice to clear the step-up jumps that follow. Hang onto this advice for the rest of the ride... and once again, preload your jumps liberally.

Tupelo

Tupelo is faster than it first appears. Finesse your ATV over the long whoops section, and rev high over most of the jumps. Sticking towards the center of the track works well, though you'll learn to cut the corners tightly once you've taken a few laps.

Santa Fe

Flick that stick with care: burn a few practice laps on this track before you end up preloading face-first into a jump. Once you've got that taken care of, prepare yourself for bone-crushing whoops and multi-jump sections. Santa Fe will grind you up if you're not ready to race!

Menifee

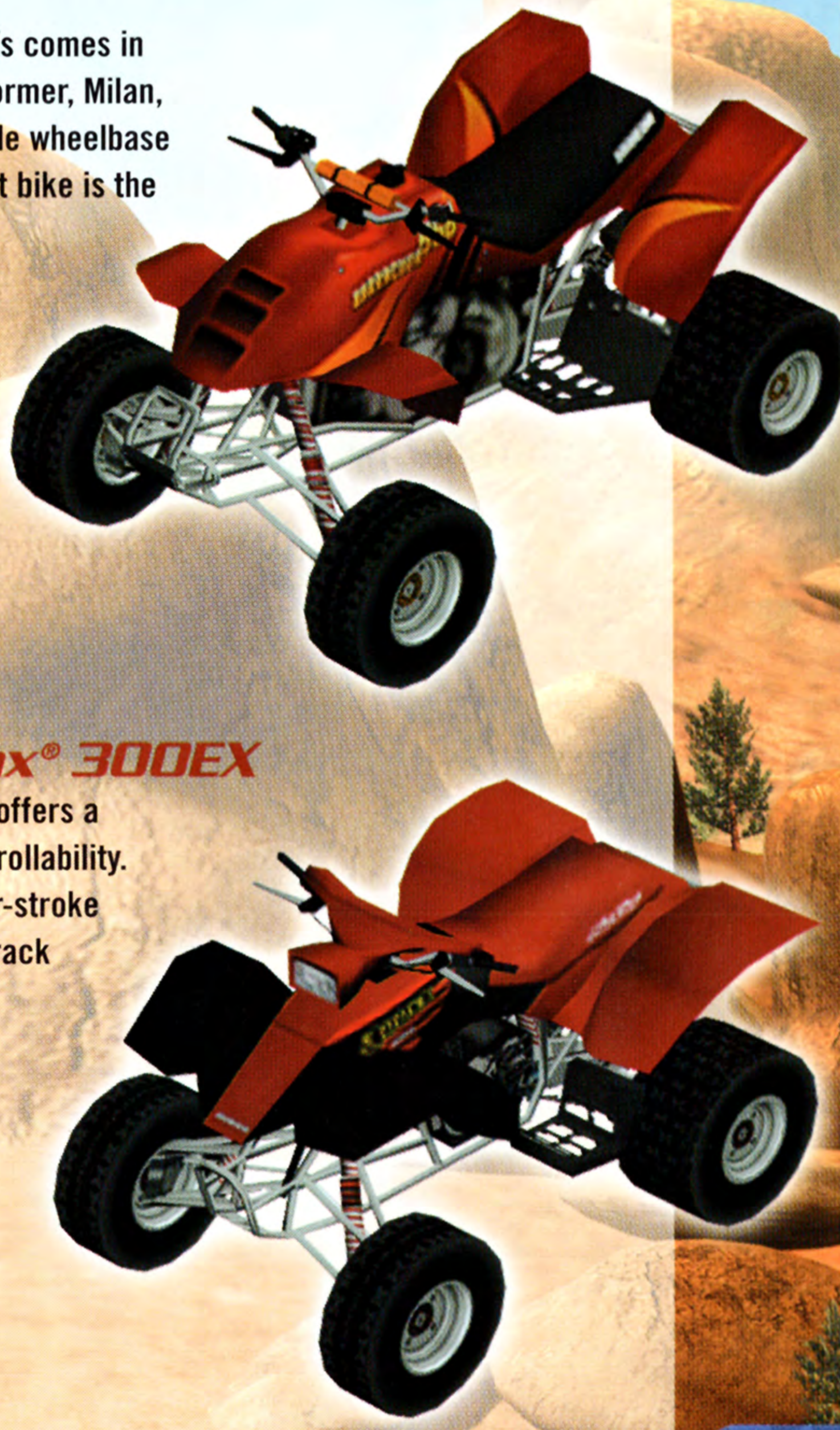
Take everything you've learned about handling your ATV and apply it here. The most technical track in the game, Menifee requires the utmost in timing and coordination if you plan to plant the Supercross Conference trophy on your mantle.

THE ATVs

Each one of these ATVs performs differently. Check the performance specs that appear with each one on the Rider & ATV screen. Certain ATVs are available in different configurations of the same machine. Variations in track surface can have a dramatic effect on the performance of an ATV.

Havoc

The Havoc line of race-ready ATVs comes in four unique configurations: Proformer, Milan, Razor and Siege. With a long, wide wheelbase and dual exhaust ports, this sport bike is the beefiest of the bunch.



Honda® FourTrax® 300EX

Honda's small but nimble 300EX offers a great balance of speed and controllability. You can count on this 282cc four-stroke for solid performance, both on track and off.

Honda® FourTrax® 400EX

The flagship of the Honda family of ATVs is the 400EX. Large yet maneuverable, this 397cc four-stroke has lots of power and great handling to match. Available only in red and black for years, the Honda FourTrax 400EX is now also offered in a unique yellow and black configuration.

Kawasaki® Lakota™ Sport

New for 2001 is the Kawasaki Lakota Sport. A 290cc four-stroke, this ATV has an auto clutch transmission so beginning riders can enjoy the good times too!

Kawasaki® Mojave™

This unmistakable green four-stroke is instantly recognizable in a crowd. With its 5-speed manual transmission, pros appreciate the challenge of squeezing every drop of performance out of the 249cc four-stroke Mojave.

Polaris Scrambler 400

The 378cc, four-stroke Scrambler 400 is built for rugged sport riding. A unique, single a-arm front suspension system coupled with fully-protected footrests ensure a great bar-banging experience.

Polaris Scrambler 500

Polaris ups the ante with its powerful 499cc, four-stroke Scrambler 500. Look to the 500 when you need to manhandle the opposition.

Ravage

The Ravage comes in five tricked-out models, each with different characteristics: Talon, Hawk, Eagle, DCX and 1000. The prized model is the 1000... you can have it only if you complete the Pro Career mode!

Yamaha Banshee

The Banshee is Yamaha's most popular ATV. A 347cc two-stroke, the Banshee's unique engine wail matches its terrain-conquering attitude. Pit this bike against the Honda FourTrax 400EX and enjoy the classic match-up that's been debated for a decade.

Yamaha Blaster

Even with its 195cc two-stroke engine and short wheelbase, the entry-level Blaster is surprisingly competitive. A smaller profile means greater maneuverability in off-track conditions. Like all of the Yamaha ATVs, the Blaster is offered in both blue and white color configurations.

Yamaha Warrior

Yamaha's 348cc four-stroke is a force to be reckoned with. The longer wheelbase ensures a smoother ride, though controlling the power of the Warrior is ultimately up to you.

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Special Thanks
Bruce Adams, Shelley Ashitomi, Mitch Billeaud, Connie Booth, Liz Boucher, Joe Brisbois, Jesse Caid, Claudette Castillo, Sherri Chambers, Lori Chase-Nardi, Bruce Cochrane, Ed DeMasi, Brian Dimick, Kelly Flock, Butch Freedhoff, Keith Friedly, Byron Groggin, Brian Hale, Heather Hampton, Kaz Hirai, Jeff Hutchinson, Stephanie Iwamasa, Ian Jackson, Jennifer Jones, Grace Kao, Chuck Lacson, Rich LaRocca, Johanna Legarda, Colin MacLean, Dan Muller, Alex Neff, Tim Neveu, Frank O'Malley, Michael Person, George Richard, Jonathan Ries, Rick Rooney, Mike Rose, Rob Segal, Sarai Sequeira, Noel Silvia, Tammy Schwinegruber, Jack Tretton, Joe Ward, Michele Wessner, Kim Yuen, Rapp-Collins

ATV Video Footage

ATV Racing footage provided by:
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H-Bomb Films

Music

"Atlanta"
Written by Gene Johnston and Luis A. Sepulveda
Performed by Strawhorse
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"Click"
Lyrics by Pete Murray
Performed by Ultraspank
Published by Richard Wad Music, Bald Tread Music,

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"Fishbowl"
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Performed by Alice In Chains
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Special Thanks
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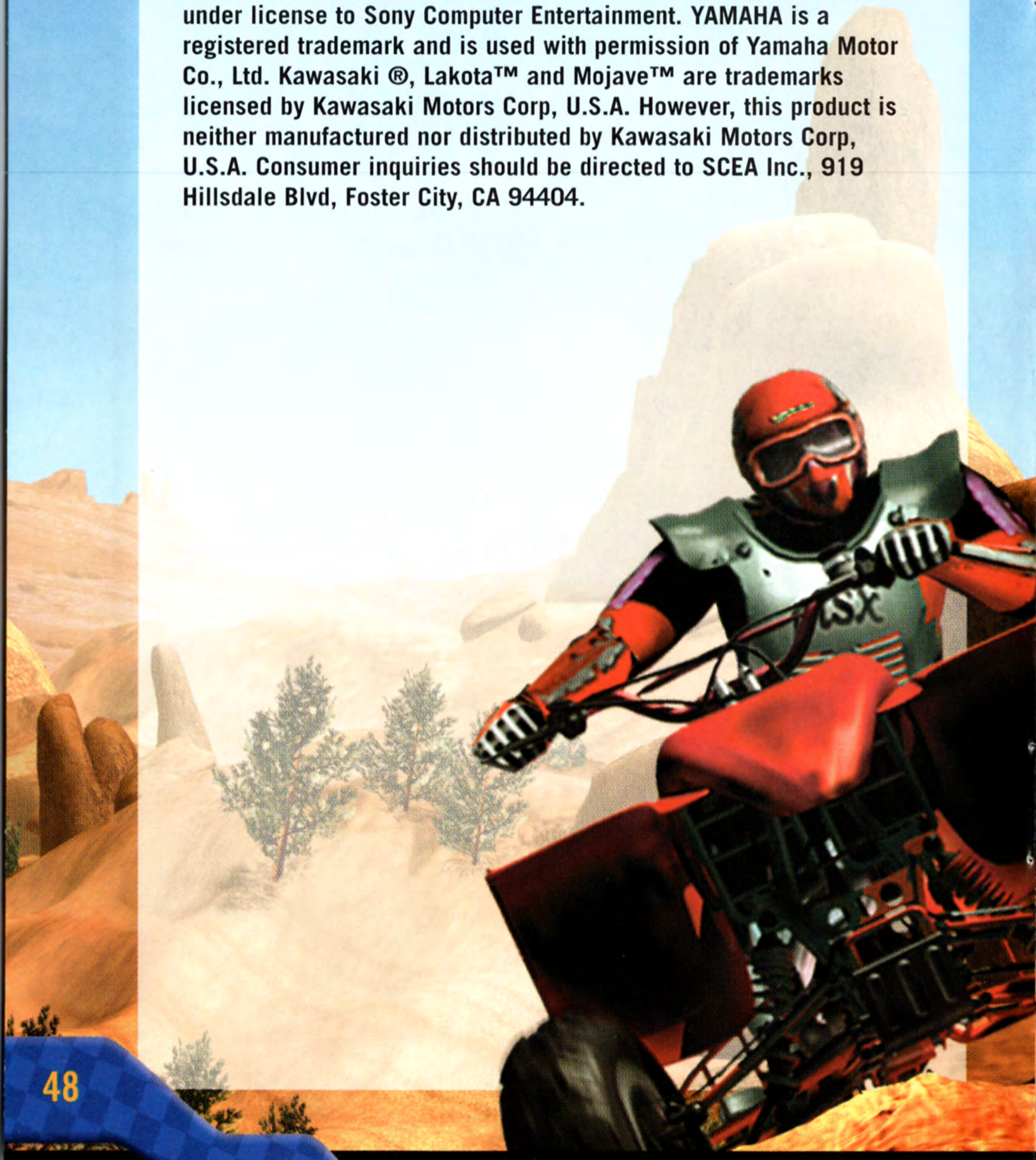

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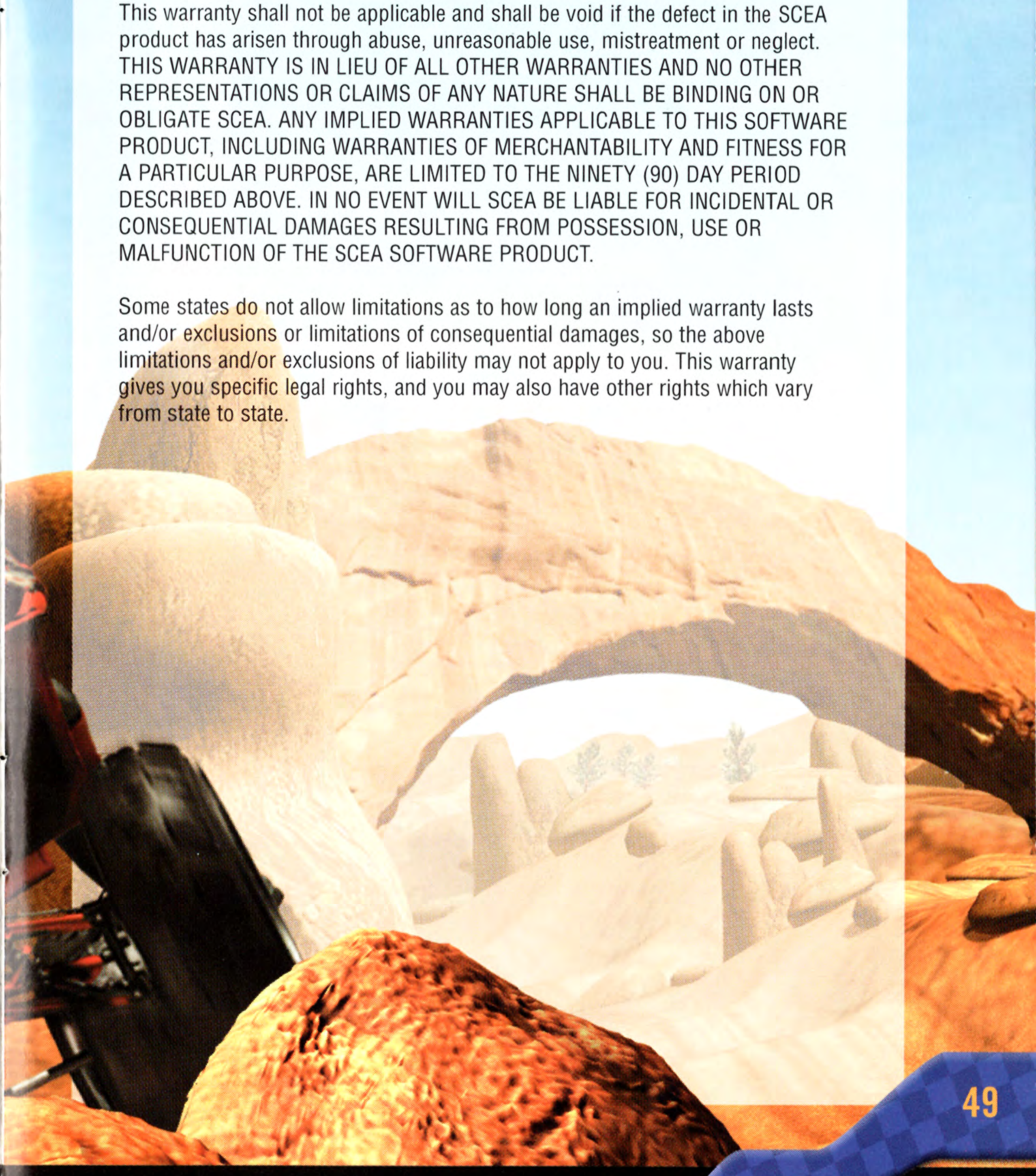

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